Funny Faces

Male

Female
What is **Real Dial Size**?

All characters are measured from the lowest possible point to the highest. In Funny Faces, the first non-shift base character is the Key Height Character, the tallest within the feature. All other base characters and the **Male Layer** feature will cut out in proportion to that image unless **Real Dial Size** is selected. The first non-shift character on the **Female** feature is also a Key Height Character. All other characters on the **Female** and **Female Layer** features will cut out in proportion to that image unless **Real Dial Size** is selected. If **Real Dial Size** is selected, all characters will be cut according to the size specified.